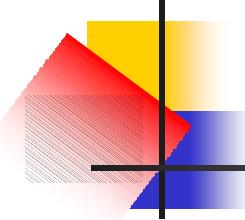


Bayesian Method for Repeated Threshold Estimation

Alexander Petrov

Department of Cognitive Sciences
University of California, Irvine

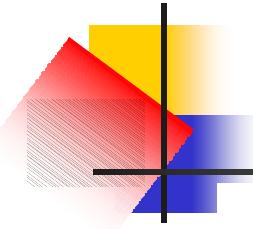
Supported by NIMH and NSF
grants to Prof. Barbara Dosher



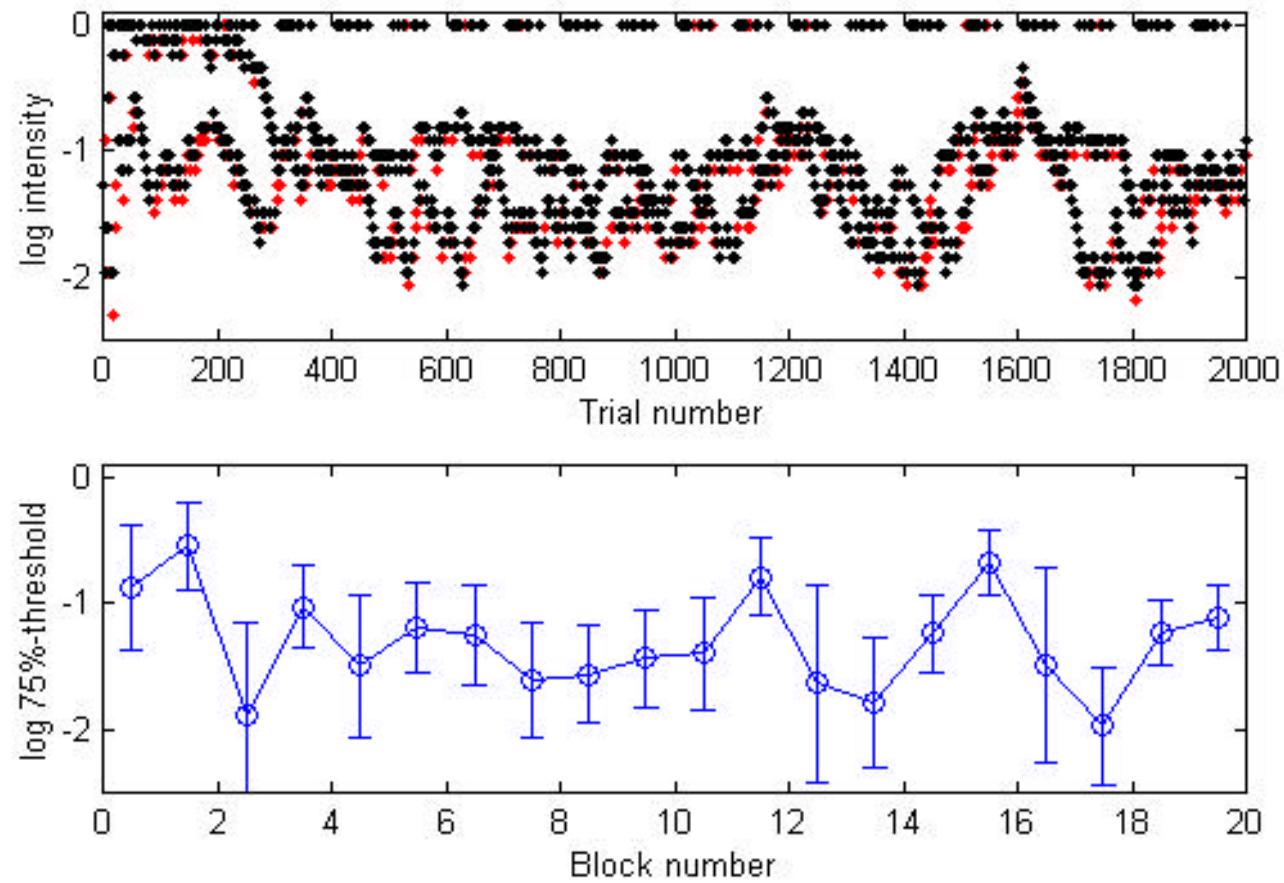
Motivation: Perceptual Learning

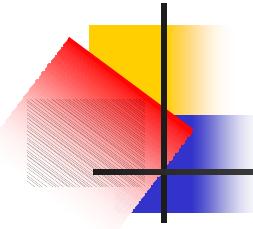
- Non-stationary thresholds
- Dynamics of learning is important
- Must use naïve observers
- Low motivation → high lapsing rates
- Slow learning → many sessions

- Large volume of low-quality binary data



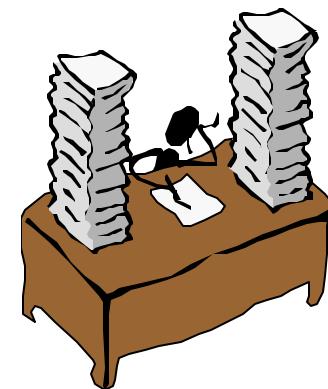
Objective: Data Reduction

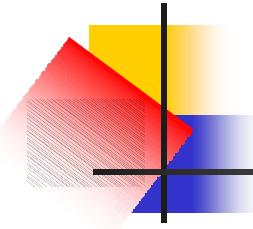




Isn't This a Solved Problem?

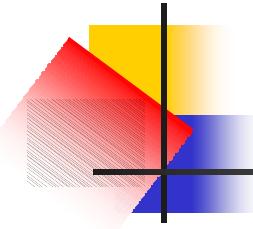
- Up/down (Levitt, 1970)
- PEST (Taylor & Creelman, 1967)
- BEST PEST (Pentland, 1980)
- QUEST (Watson & Pelli, 1979)
- ML-Test (Harvey, 1986)
- Ideal (Pelli, 1987)
- YAAP (Treutwein, 1989)
- and many others...





We Solve a Different Problem

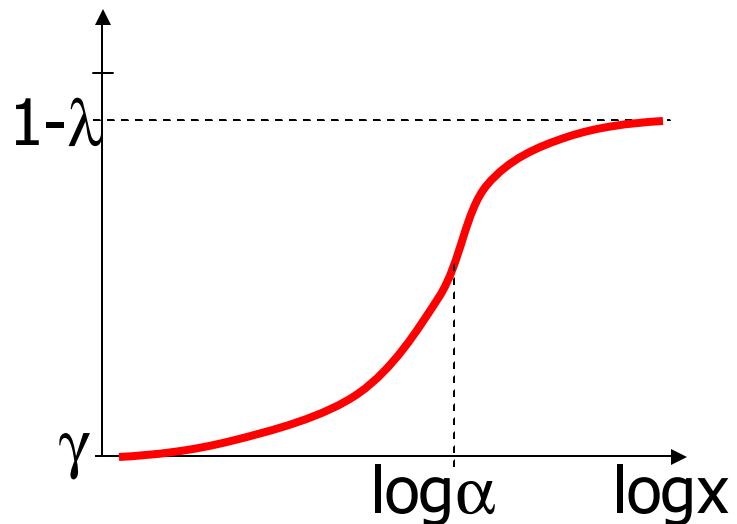
- Standard methods:
 - Adaptive stimulus placement
 - Stopping criterion
 - Threshold estimation
- Our method:
 - Threshold estimation
 - Integrate information across blocks



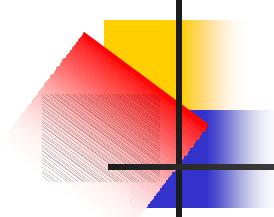
Weibull Psychometric Function

$$W(x; \mathbf{a}, \mathbf{b}) = 1 - \exp(-\exp((\log x - \log a)\mathbf{b}))$$

$$P(x; \mathbf{a}, \mathbf{b}, g, l) = g + (1 - g - l)W(x; \mathbf{a}, \mathbf{b})$$



- Threshold $\log \alpha$
- Slope β
- Guessing rate γ
- Lapsing rate λ

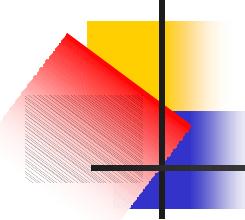


Two Kinds of Parameters

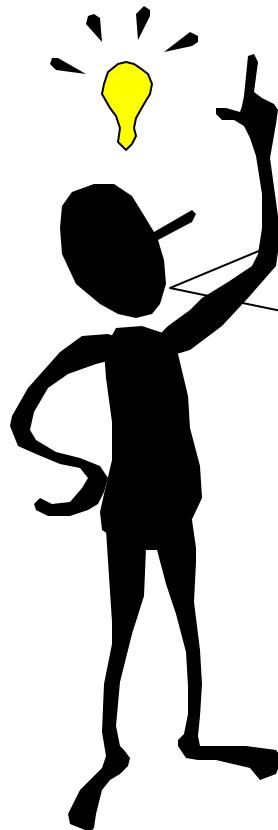
- Threshold $\log \alpha$
 - Slope β
 - Guessing rate γ
 - Lapsing rate λ
- Parameters
of interest θ

Nuisance
parameters ϕ

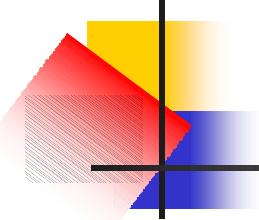
The nuisance parameters are harder to estimate but change more slowly than the threshold parameter.



Get the Best of Both Worlds



Use long data sequences to constrain the nuisance parameters; use short sequences to estimate the thresholds.

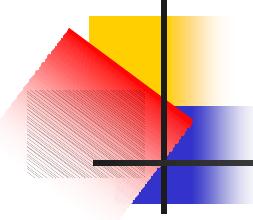


Joint Posterior of θ_k, ϕ

$$p(\mathbf{q}_k, \mathbf{f} | \mathbf{y}_k; \mathbf{y}_1 \dots \mathbf{y}_{k-1}, \mathbf{y}_{k+1} \dots \mathbf{y}_n) =$$
$$p(\mathbf{y}_k | \mathbf{q}_k, \mathbf{f}) p(\mathbf{q}_k) p(\mathbf{f}) \prod_{i \neq k} \int p(\mathbf{q}_i) p(\mathbf{y}_i | \mathbf{q}_i, \mathbf{f}) d\mathbf{q}_i$$

Likelihood of current data Priors Information about ϕ extracted from the other data sets

Modified prior for the current block



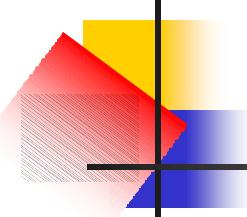
Two-Pass Algorithm

- Pass 1: for each block i , calculate

$$p(\mathbf{f} | \mathbf{y}_i) = \int p(\mathbf{q}) p(\mathbf{y}_i | \mathbf{q}, \mathbf{f}) d\mathbf{q}$$

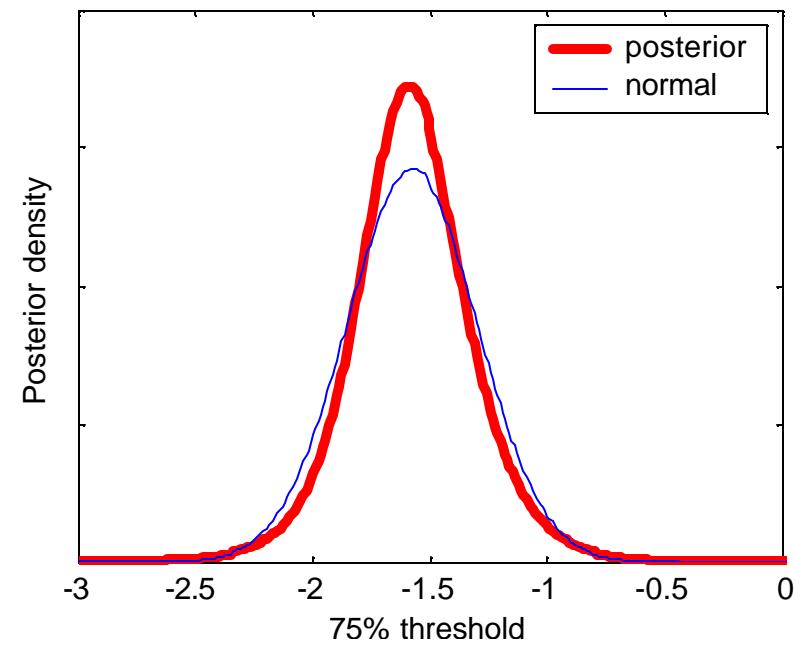
- Pass 2: for each block k , calculate

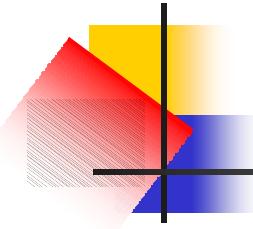
$$p(\mathbf{q}_k, \mathbf{f} | \mathbf{y}_k) = p(\mathbf{y}_k | \mathbf{q}_k, \mathbf{f}) p(\mathbf{q}_k) p(\mathbf{f}) \prod_{i \neq k} \int p(\mathbf{f} | \mathbf{y}_i)$$



Posterior Thresholds

$$p(T_k) = \int P^{-1}(.75; \mathbf{q}_k, \mathbf{f}) p(\mathbf{q}_k, \mathbf{f} | \mathbf{y}_k) d\mathbf{q}_k d\mathbf{f}$$





Some Details

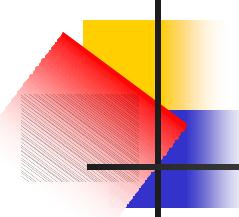
- Vaguely informative priors:

$$p(\log \alpha) \propto N(\boldsymbol{m}_a, \boldsymbol{s}_a)$$

$$p(\beta) \propto N(\boldsymbol{m}_b, \boldsymbol{s}_b)$$

$$p(\lambda) \propto \text{Beta}(a_\lambda, b_\lambda)$$

- Implemented on a grid: $\log \alpha \times \beta \times \lambda$
- Assume $\gamma = .5$ for 2AFC data
- MATLAB software available at
<http://www.socsci.uci.edu/~apetrov/>

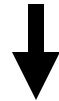


Simulation 1: Stationary

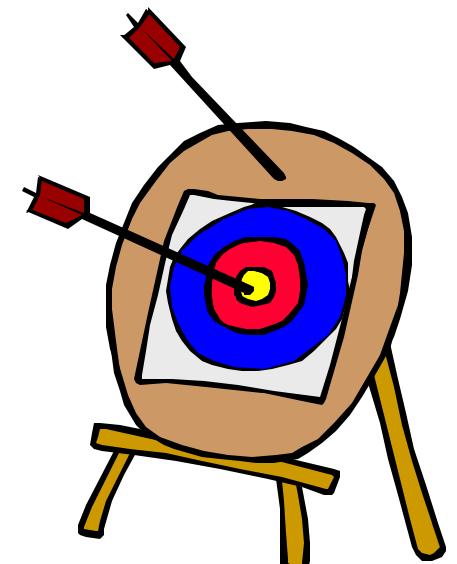
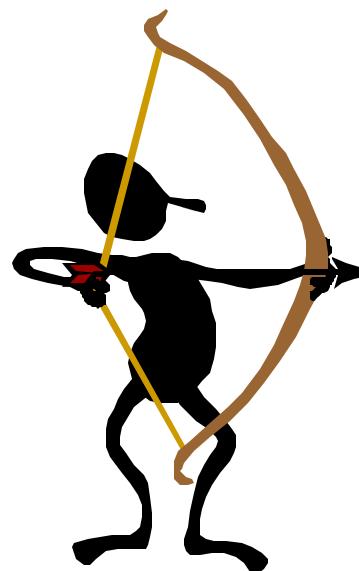
$$\log a = -1.204 = \text{const}$$

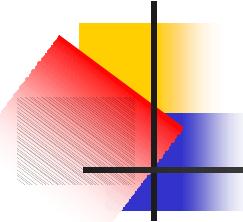
$$b = 1.5$$

$$I = .10$$



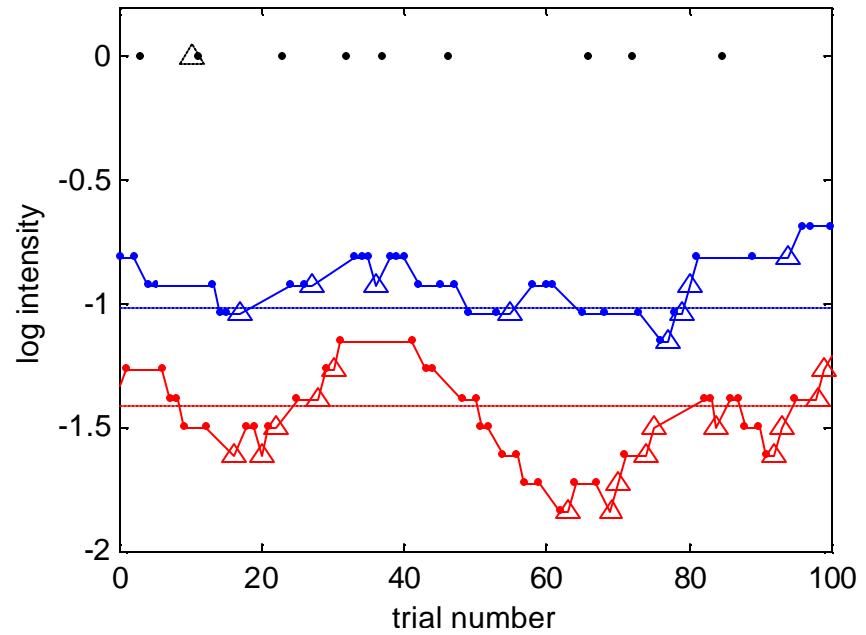
$$T_{75} = -1.217$$

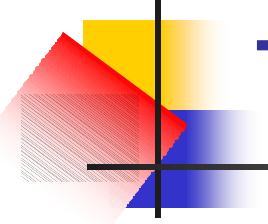




Stimulus Placement

- 2 interleaved staircases
- 100 trials/block
 - 10 catch
 - 40 x 3down/1up
 - 50 x 2down/1up
- 100 runs of 12 blocks each



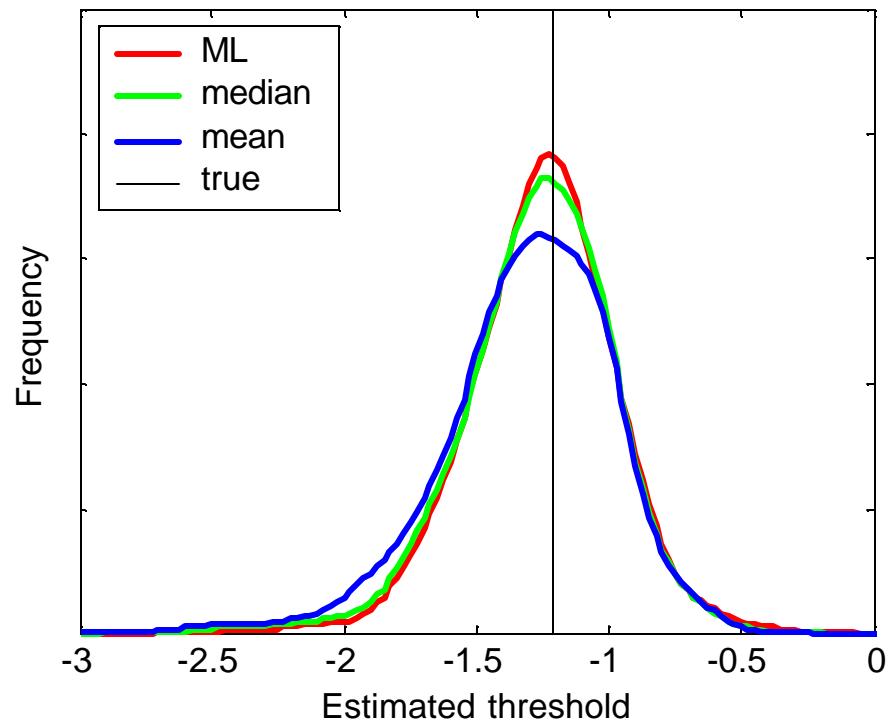


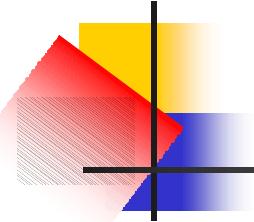
Threshold Estimators

Estimator	Mean	Med	Std
ML	-1.24	-1.23	.27
Median	-1.26	-1.23	.28
Mean	-1.30	-1.27	.31
Std. dev.	0.41	0.36	.15

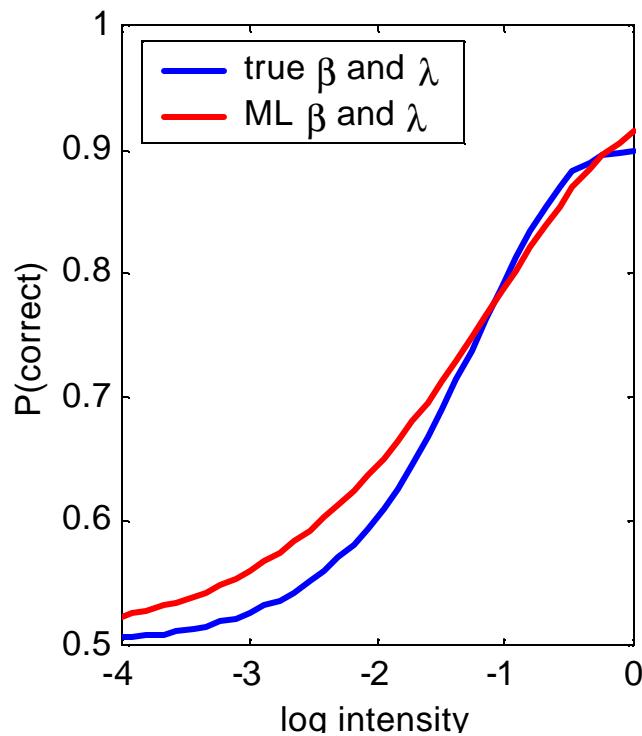
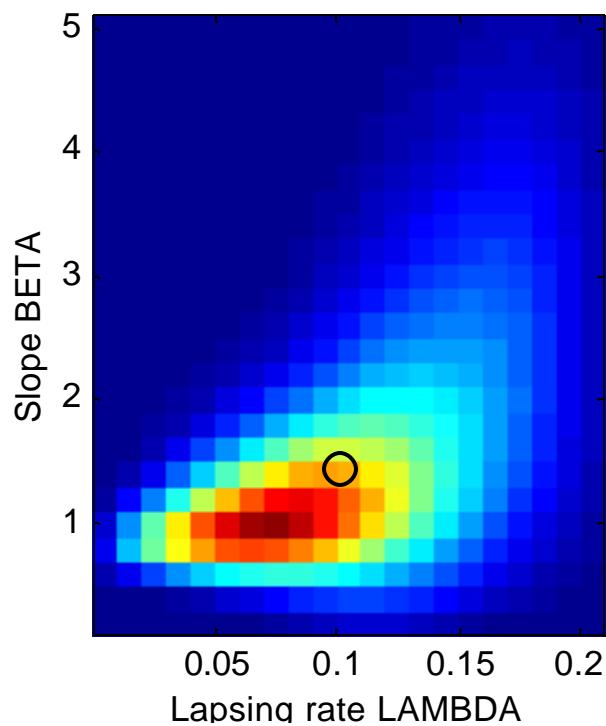
1200 Monte Carlo estimates

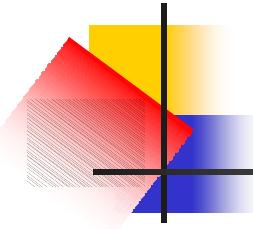
True 75% threshold = -1.217





$\beta \times \lambda$ Distribution from Pass 1

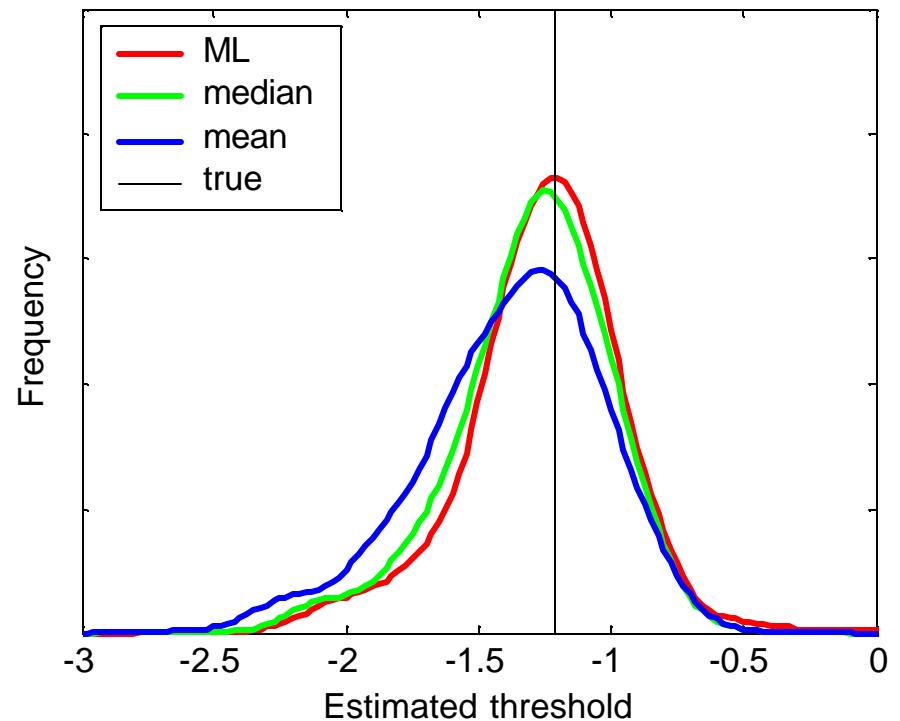


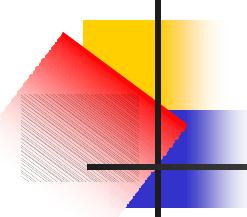


Catch Trials Are Worthwhile

Estimator	Mean	Med	Std
ML	-1.24	-1.22	.31
Median	-1.29	-1.26	.30
Mean	-1.36	-1.33	.34
Std. dev.	0.58	0.57	.16

1200 Monte Carlo estimates
No catch trials presented
True 75% threshold = -1.217



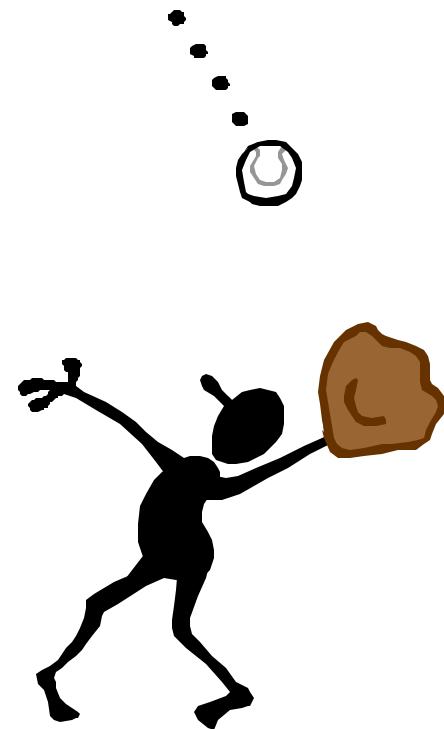
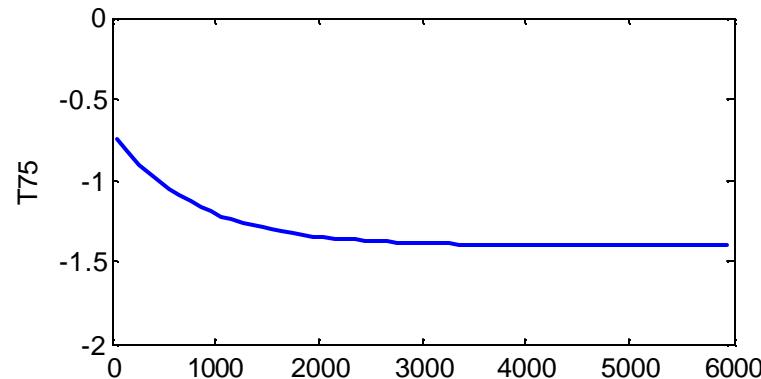


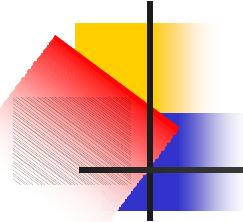
Simulation 2: With Learning

$$\log a = -0.693 (e^{-t/800} - 2)$$

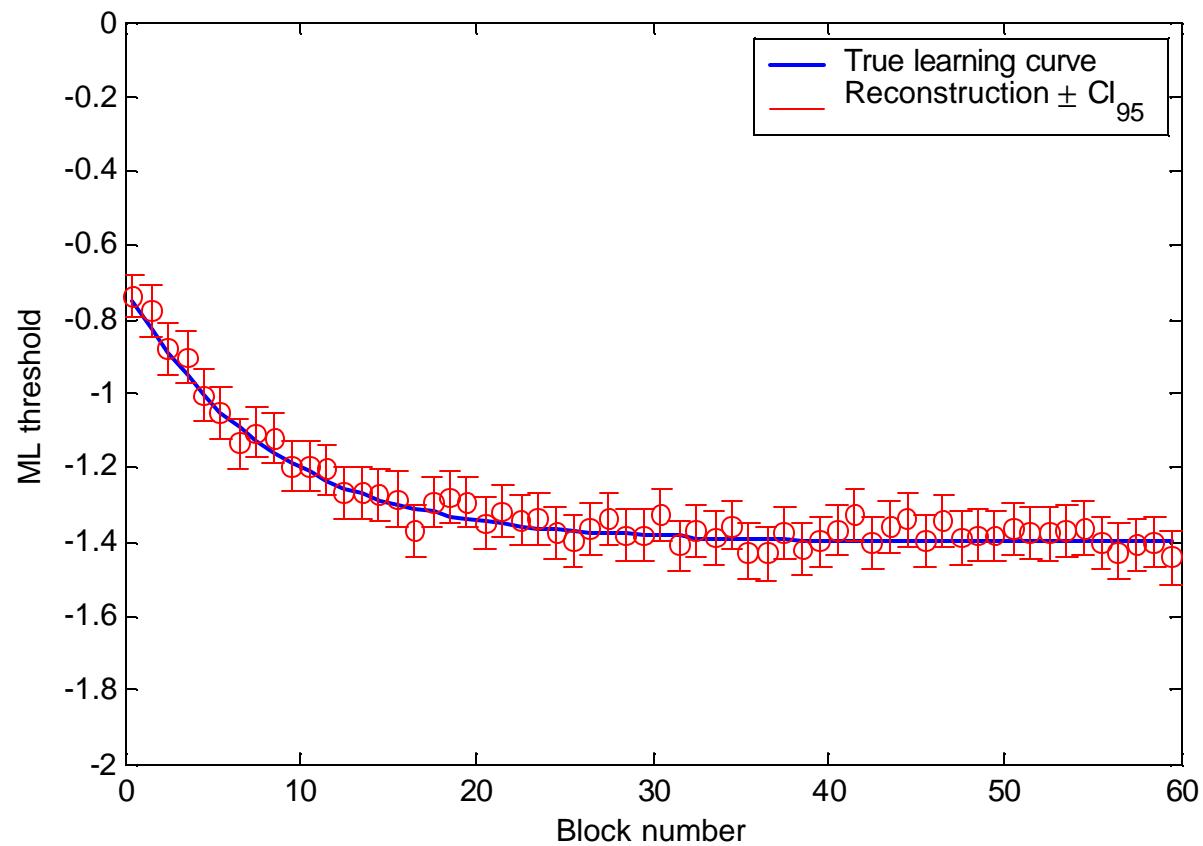
$$b = 1.5$$

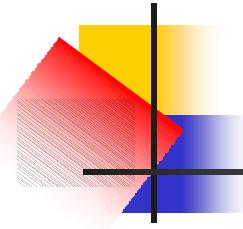
$$I = .10$$



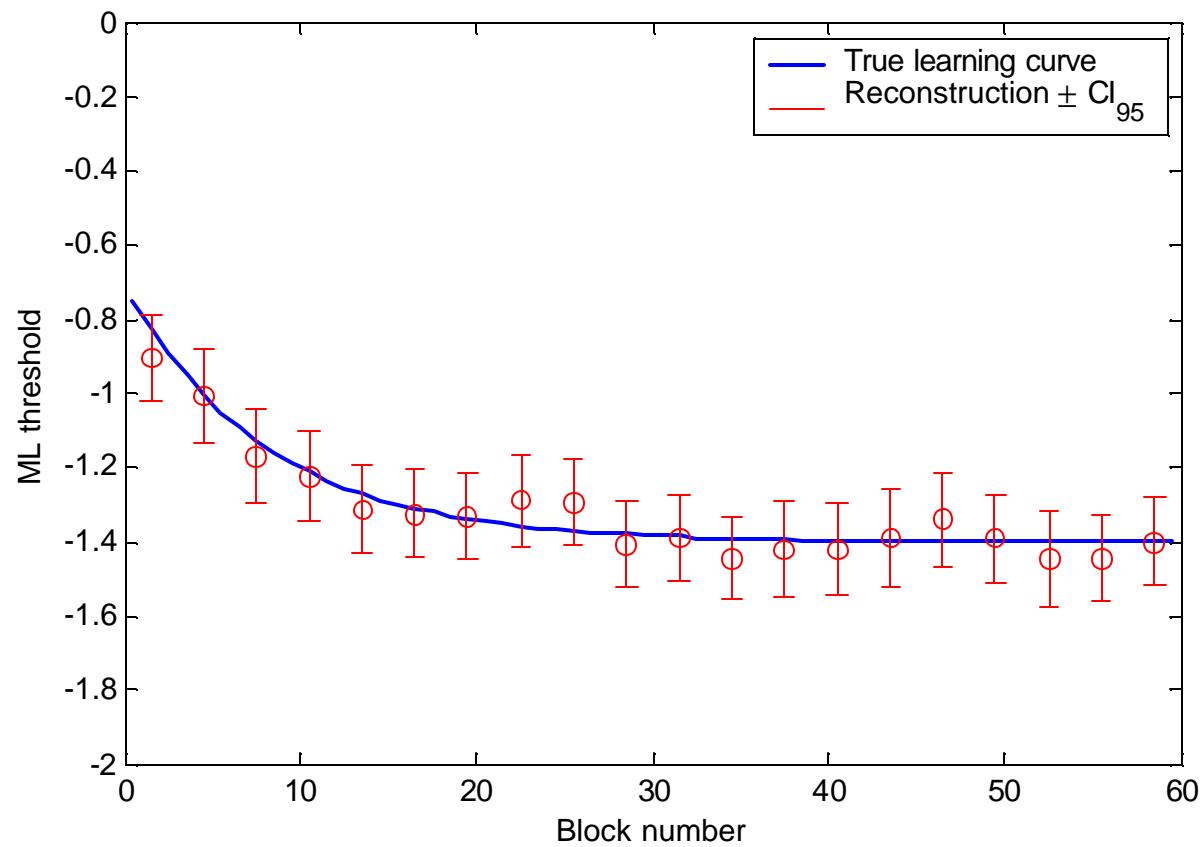


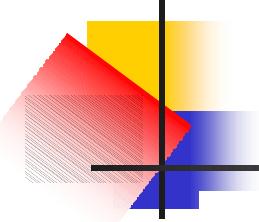
Group Learning Curve, N=100



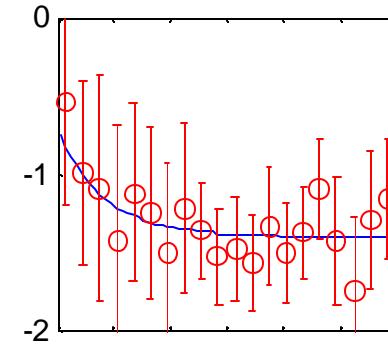
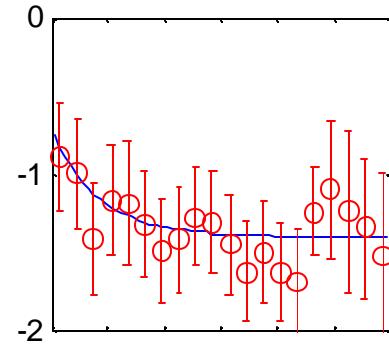
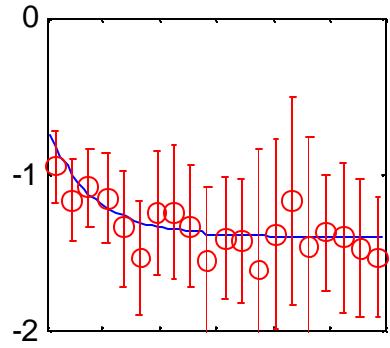
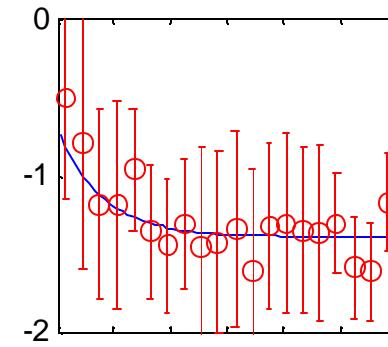
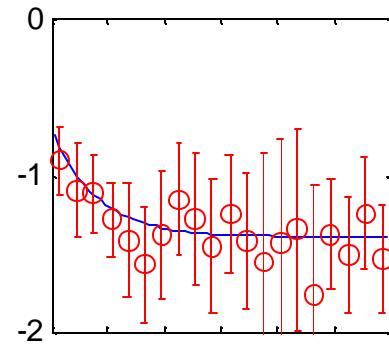
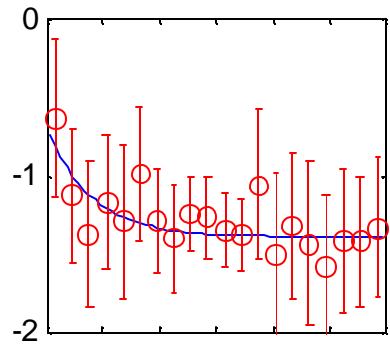


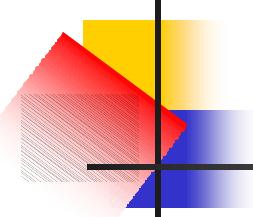
More Realistic Sample, N=10





Individual Runs

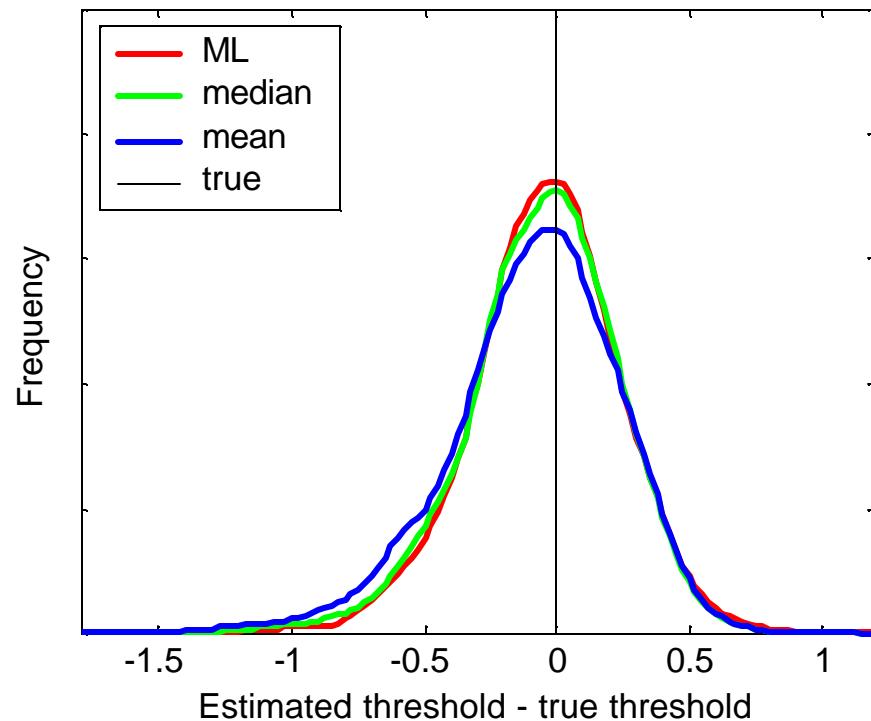




The Method Performs Well

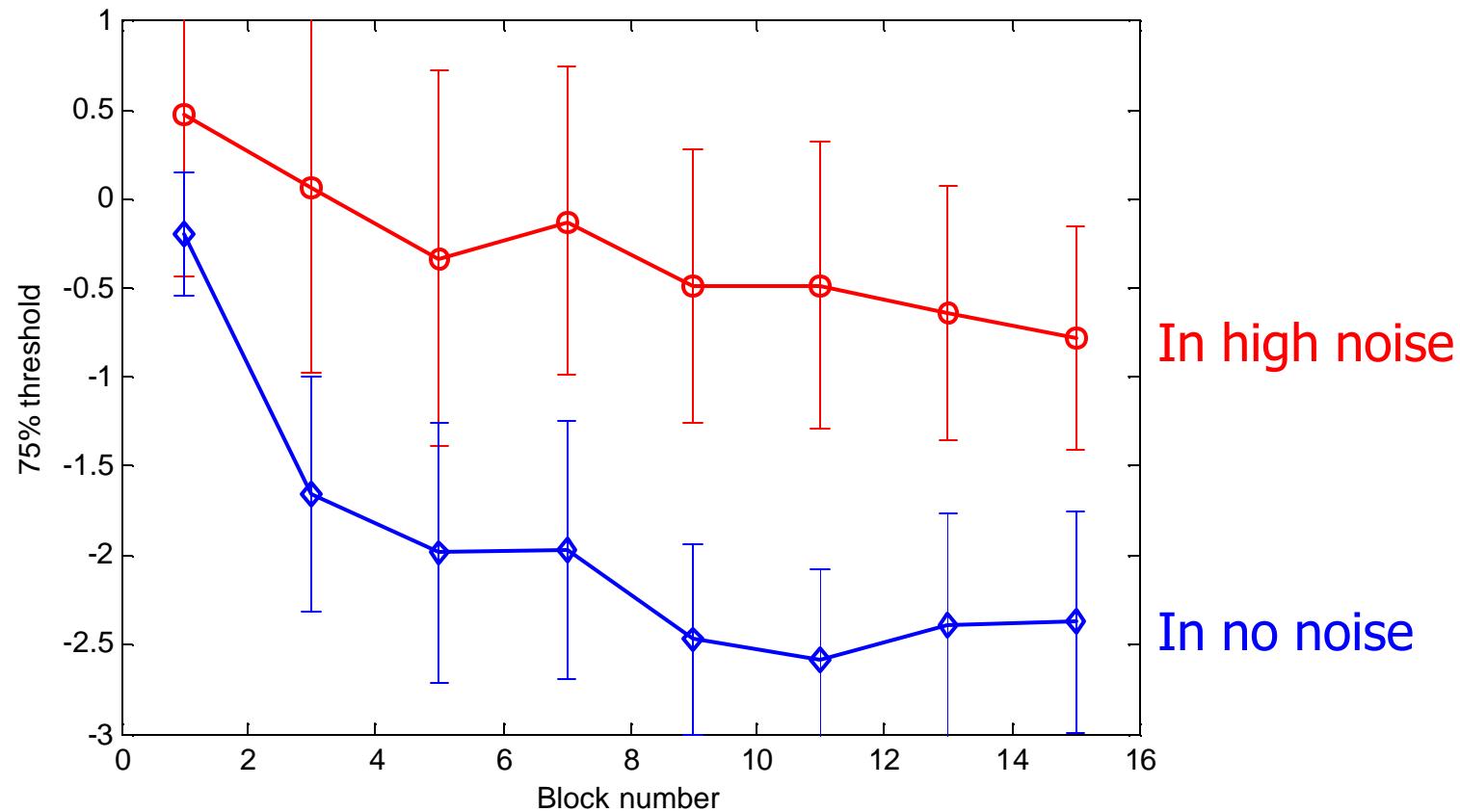
Estimator	Mean	Med	Std
ML	-0.03	-0.02	.28
Median	-0.05	-0.03	.29
Mean	-0.08	-0.05	.32
Std. dev.	0.42	0.39	.15

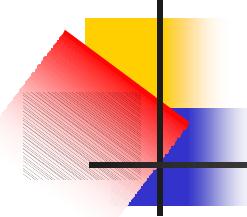
6000 Monte Carlo estimates
Similar to the stationary case
No systematic bias over time



Example: Actual Data, N=8

Jeter, Dosher, Petrov, & Lu (2005)

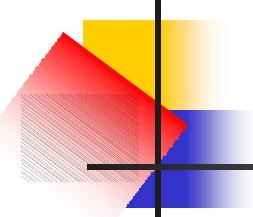




Future Work



- Sensitivity to priors?
- Compare with standard ML methods
- Individual differences
- Estimate slope in addition to threshold
- Non-stationary β and λ ?
- Recommended stimulus placement?
- Hierarchical models



The End

